## РАЗВОЈ СОФТВЕРА 2

Чиста архитектура.



#### Focus

Enterprise Architecture



#### Focus

Enterprise Architecture Modern equivalent of 3-Layer

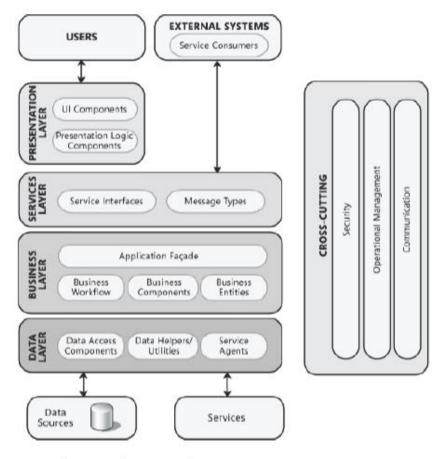


#### Focus

Enterprise Architecture Modern equivalent of 3-Layer Generally applicable

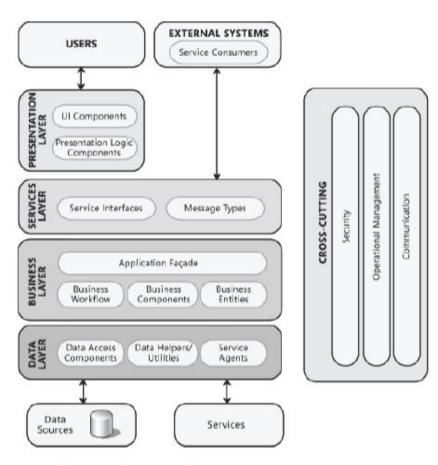


## О АРХИТЕКТУРА СОФТВЕРА



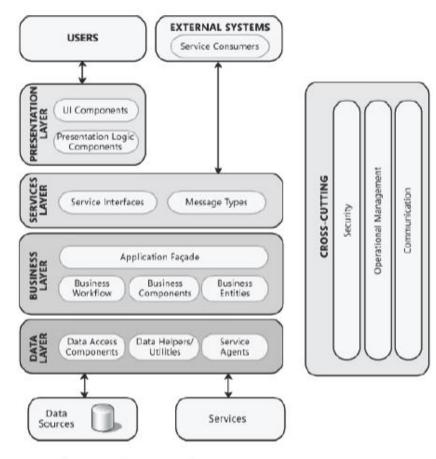


High-level



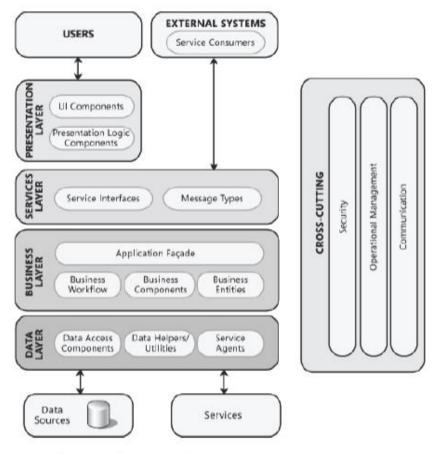


High-level Structure



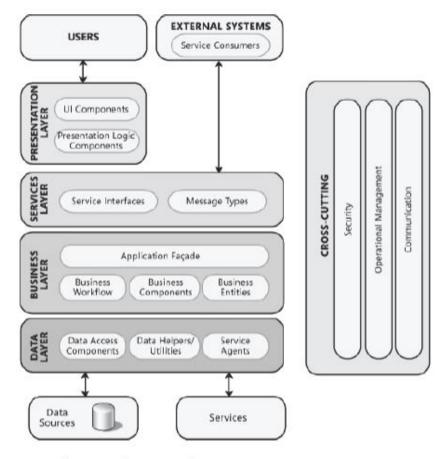


High-level Structure Layers





High-level
Structure
Layers
Components





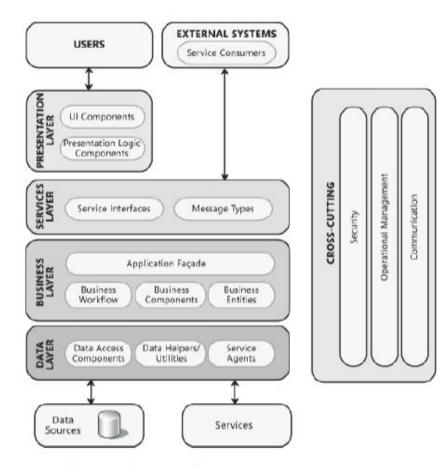
High-level

Structure

Layers

Components

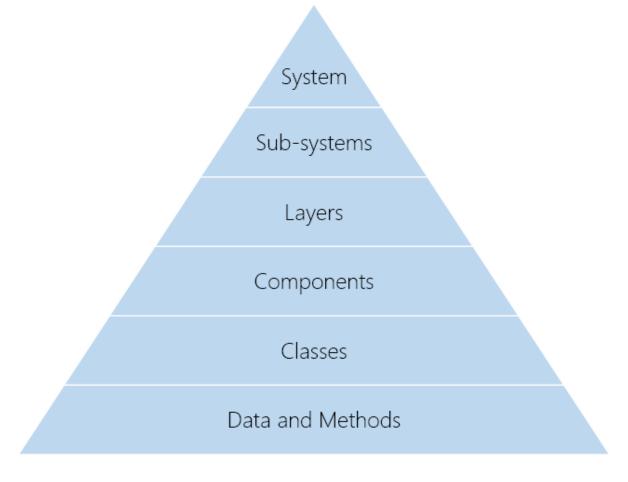
Relationships





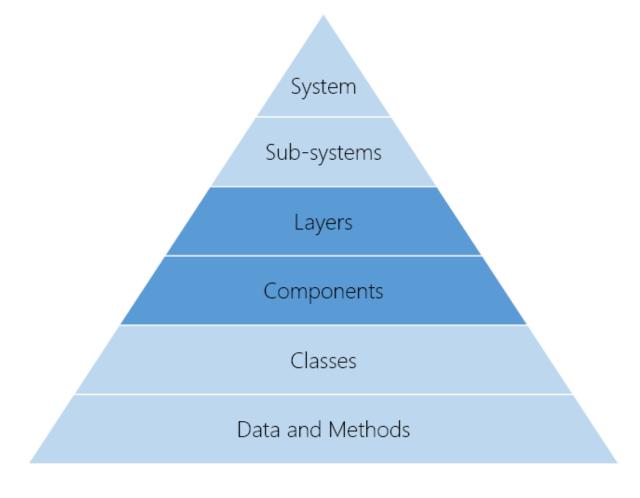
## СЛОЈЕВИ АПСТРАКЦИЈЕ КОД АРХИТЕКТУРЕ

#### Levels of Architectural Abstraction





#### Levels of Architectural Abstraction





# **КАРАКТЕРИСТИКЕ ЧИСТЕ АРХИТЕКТУРЕ**

## Messy vs Clean Architecture







#### What Is Bad Architecture?

Complex

Inconsistent

Incoherent

Rigid

Brittle

Untestable

Unmaintainable





Simple

Understandable

Flexible

Emergent

Testable

Maintainable













# ВАЖНОСТ ЧИСТЕ АРХИТЕКТУРЕ

Cost/benefit





Cost/benefit
Minimize cost to maintain





Cost/benefit
Minimize cost to maintain
Maximize business value





Cost/benefit

Minimize cost to maintain

Maximize business value

Maximize total ROI

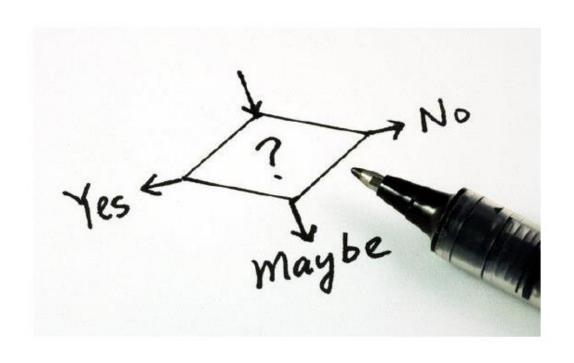




## ЗАКЉУЧНА РАЗМАТРАЊА

#### Decisions, Decisions, Decisions...

Context is king
All decisions are a tradeoff
Use your best judgement





#### НАПОМЕНА

Највећи део материјала ове презентације је преузет из презентације **Clean Architecture**, аутора Matthew Renze, која је доступна на адреси: <a href="https://matthewrenze.com/wp-content/uploads/presentations/clean-architecture.pdf">https://matthewrenze.com/wp-content/uploads/presentations/clean-architecture.pdf</a>